

# the card game (3) the importance of having rules

**Rachel:** Hey, the phone's ringing. I'll \_\_\_\_\_ that. Hello, Rachel Green. It's about the job, right? Uh-huh. Oh. No, I understand. Yeah. Come on, I'm fine. Don't be \_\_\_\_\_. Yeah... but if anything else \_\_\_\_\_ up, be sure to \_\_\_\_\_ me know. Bye.

**Ross:** Sorry, Rachel. But you know, there's gonna be lots of other stuff. Look, why don't we \_\_\_\_\_ a rain check on this. I mean, we don't have to do this tonight.

**Rachel:** Yes, we do. The \_\_\_\_\_ we stop playing I'll just start feeling sorry for myself. Let's \_\_\_\_\_ the game going. I see your fifty cents and I raise you five dollars.

**Ross:** I thought there was a fifty cent limit. What's the \_\_\_\_\_ of having rules if you you don't have to \_\_\_\_\_ to them?

**Rachel:** Well, I just \_\_\_\_\_ out on a job that I wanted really badly, and right now I \_\_\_\_\_ like raising the bet five bucks. Does anybody have a problem with that? Loser?

**Ross:** I really wish you'd stop calling me a loser. Anyway, I fold.

**Rachel:** What do you mean, you fold? Hey, come on! What is this? I thought that 'once the cards are dealt, you're not a nice guy anymore.' Come on, get \_\_\_\_\_ for me, will you? I mean, what, were you just \_\_\_\_\_ of it?

**Ross:** You're really \_\_\_\_\_ for it.

**asking » comes » feel » full » get » get » let » mean » missed » point » second » silly » stick » take**